

Merit Badge Challenge - 2011

	Eagle Req'd?	Session			Special Notes
		A 8:30 - 9:45	B 10 - 11:15	C 11:30 - 12:45	
Architecture		x	x	x	
Art		x	x	x	
Aviation			x	x	Additional fees.
Chemistry		x		x	Must be 13 or older.
Cinematography		x	x	x	
Citizenship in Nation	Y	x	x	x	
Citizenship in World	Y	x	x	x	
Collections		x			Cannot include stamp or coin collecting.
Communications	Y	x	x	x	Must be 13 or older.
Computers		x	x	x	Must be 1st class or above.
Crime Prevention		x	x	x	
Den Chief Training			x	x	Double session. Additional fees. This is training, not a merit badge class.
Dentistry			x	x	
Disability Awareness			x		
Dog Care		x	x	x	Start pre-work 60 days prior to 1st class.
Drafting		x	x		
Electricity		x	x	x	Additional fees. Double session. Must be 13 or older.
Emergency Preparedness	Y	x	x	x	Triple session. Must be 13 or older.
Engineering			x	x	Must be 13 or older.
Family Life	Y	x	x	x	Start pre-work 90 days prior to 1st class.
Fingerprinting		x	x	x	
Fire Safety			x	x	Triple session. Additional fees. Must have completed 1st aid requirements for Tenderfoot, 2nd and 1st class ranks.
First Aid	Y	x	x	x	
Genealogy		x	x		
Geology		x			

Indian Lore			x	x	
Inventing		x	x	x	
Journalism				x	
Law				x	Must be 14 or older.
Medicine				x	
Model Design & Building		x	x	x	
Music		x	x		Playing and site-reading skills needed for this performance suggest at least 2 years of performance.
Personal Management	Y	x	x	x	Start pre-work 90 days prior to 1st class. Must be 13 years or older.
Pets			x	x	Start pre-work 4 months before 1st class.
Photography		x	x	x	Must be 13 or older.
Plumbing		x	x		
Public Health		x			
Public Speaking		x	x		
Pulp and Paper		x			Additional fees.
Radio		x	x	x	
Railroading			x	x	Additional fees. Double session.
Reading		x	x		
Scholarship		x	x	x	
Scouting Heritage		x	x	x	
Space Exploration		x	x	x	
Stamp Collecting		x			
Surveying				x	Must be 13 or older.
Textiles		x			
Verterinary Medicine		x	x	x	
Wood Carving		x	x	x	Additional fees. Must bring BSA Totin' Chip
Woodwork		x	x	x	Must be 13 or older.