



# SAILING



# BRINTON ENVIRONMENTAL CENTER



## 2010 SEA BASE ARRIVAL DATES

ADVENTURE	FEE	CREW SIZE	SEASONS	SUMMER ARRIVAL DATES
Coral Reef Sailing Adventure 14 by September 1, 2010	\$5,650 per crew	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Daily beginning Saturday, May 22 last arrival date August 24
Sea Exploring Adventure 14 by September 1, 2010	\$14,000 per crew	18 Minimum 8 Maximum	Spring/Summer/Fall Winter	Sundays, Mondays, Wednesdays, Thursdays, Fridays beginning May 23 last arrival date August 24

Crew size includes the two adult leaders per crew attending.

## Sea Exploring Adventure

The Florida Sea Base operates five Tall Ship sailing vessels over 70 feet. This adventure is especially geared for larger crews of 18 to 20. During the weeklong odyssey, you will snorkel several reefs as you sail among the fabulous Florida Keys. Along the way you will troll for mackerel, barracuda, and mahi-mahi, hoping to supplement the ship's stores.

Among the highlights of your adventure is sailing to a small archipelago of islands, fishing, snorkeling, and maybe even catching some lobster.

If you're expecting a "cruise" and someone serving your meals, this is not the adventure for you. It is a rugged extended voyage on a large vessel. Everyone pitches in with the sailing and cooking chores. You'll do on-board navigation, star study, and lots of snorkeling and fishing—but you won't be waited on.

If you are up to the challenge, this is the adventure for you. All participants must be 14 years old by September 1, 2010.

## Coral Reef Sailing

Your home for a week will be on a large sailing vessel over 41 feet long. During the adventure you will be sailing the Florida Keys and have the opportunity to snorkel many reef areas, including Looe Key, one of the most beautiful reefs in the Keys and part of the Florida Keys National Marine Sanctuary.

You will also have the opportunity to study astronomy, navigation, fish identification, and coral reef ecology.

So join us for the Coral Reef Sailing Adventure, and sharpen your navigational skills and enjoy snorkeling and fishing all in one package. All participants must be 14 years old by September 1, 2010.



## 2010 SEA BASE ARRIVAL DATES

ADVENTURE	FEE	CREW SIZE	SEASONS	SUMMER ARRIVAL DATES
Keys Adventure 14 by September 1, 2010	\$700 per person	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Beginning on May 23 and continuing every other day with the last arrival date of August 23
Florida Fishing Adventure 14 by September 1, 2010	\$815 per person	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Saturdays and Sundays beginning May 30 with the last arrival date of August 9
Out Island Adventure 14 by September 1, 2010	\$700 per person	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Beginning on May 22 and continuing every other day with the last arrival date of August 22

Crew size includes the two adult leaders per crew attending.

## Keys Adventure

This exciting program offers a potpourri of aquatic activities that can be experienced only in the Florida Keys.

The various programs change based on weather patterns, but you can be assured of a lot of snorkeling, fishing, sailing, boating, ocean kayaking, and catching lobsters (during season). You'll also have time to visit historic Key West to enjoy some of the unique culture and activities in the southernmost city in the United States.

Your crew will be housed in air-conditioned dormitories overlooking the Atlantic Ocean and will have great meals at the Brinton Environmental Center. Weather permitting, you'll even have the opportunity to venture offshore to Big Munson Island for an overnight camping expedition, where you can explore and learn about marine life in the Florida Keys.

If you are looking for an unforgettable Florida Keys experience with a wide variety of aquatic activities, the Keys Adventure is the program for you. All participants must be 14 years old by September 1, 2010.

## Out Island Adventure

Big Munson Island, with more than a hundred acres of high hardwood hammock fringed in lush mangroves, is much like it was when pirates arrived in the 1800s. The abundant vegetation is the home of the endangered Key deer and Key Vaca raccoon, both of which wander in and out of campsites at will.

You will start your weeklong survivor-like experience (sorry, no voting anyone off the island) at the Brinton Environmental Center, located at mile marker 23.8. You will travel from the Brinton Center to Big Munson Island with all your gear via ocean kayaks (your food is delivered by powerboat). Because this is a primitive camping experience, don't expect white sandy beaches and native girls! You will have to wade all of your food, water, and equipment ashore to your campsite.

Your week will consist of fishing for grouper, barracuda, mahi-mahi, and sharks. You will experience some of the finest snorkeling in the Keys on North America's only living coral reef. There is also ample time to explore the island on foot or mingle in the mangroves on small kayaks.

Your Island Mate is with you for the entire adventure, helping you explore and enjoy the flora and fauna of the island as well as the spectacular underwater wilderness that begins just yards from your tent.

Imagine yourself camped under the canopy of gumbo limbo trees. You can't do that anywhere else in the United States! If your crew has strong camping skills and enjoys challenges, the Out Island program is for you. All participants must be 14 years old by September 1, 2010.

## Florida Fishing Adventure

If you enjoy fishing, this is the ultimate adventure for you! The Florida Sea Base introduces its newest program, the Florida Fishing Adventure.

This is the fishing trip of a lifetime! You'll have the opportunity to fish in all of the major marine ecosystems of the Florida Keys. You'll go far offshore, trolling for various pelagic fish such as mahi-mahi, tuna, sailfish, and wahoo. You will fish North America's only living coral reef and shipwrecks throughout the Keys for snapper and grouper. You'll fish the shallow waters of Florida Bay for tarpon, permit, and the elusive bonefish. Also, no fishing adventure would be complete if we didn't include a day wrestling "Jaws" or one of his shark cousins! While learning the fine art of fishing, you will also be taught about ecology, conservation, and seamanship.

Your fishing adventure itinerary also includes a trip to historic Key West. It is the southernmost town in the continental United States, and is rich in history and unique culture. You'll get to tour the town and enjoy some of the many museums, shops, and restaurants.

If you are passionate about fishing and seek the Keys experience of a lifetime, the Florida Fishing Adventure is the program for you. All participants must be 14 years old by September 1, 2010.



# SCUBA



# BAHAMAS



## 2010 SEA BASE ARRIVAL DATES

ADVENTURE	FEE	CREW SIZE	SEASONS	SUMMER ARRIVAL DATES
Scuba Adventure 14 min. age by date of attendance	\$810 per person	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Sundays/Wednesdays beginning May 23 last arrival date August 22
Scuba Certification Adventure 14 min. age by date of attendance	\$815 per person	6 Minimum 8 Maximum	Spring/Summer/Fall Winter	Sundays/Wednesdays beginning May 24 last arrival date August 23
Scuba Live Aboard Adventure 14 min. age by date of attendance	\$11,100 per crew	10 Minimum 12 Maximum	Spring/Summer/Fall Winter	Tuesdays/Saturdays beginning May 21 last arrival date August 26

Crew size includes the two adult leaders per crew attending.

## Scuba Certification

This is your opportunity to become fully trained and certified as a PADI open-water scuba diver at the finest training facility in the country, with the best instructors and staff. Even if you have never had a mask on your face, within a week you can become a certified scuba diver.

You will be fitted with all new equipment and trained in the intricacies of safe scuba diving by our certified instructors and in our especially designed scuba training pools, as well as in the open ocean.

Your fee includes all meals, instruction, housing in air-conditioned dormitories, and four open water dives. You need to bring a thirst for adventure in the underwater wilderness.

Some health constraints need to be investigated before your participation. All participants must be 14 years of age by date of attendance. Call Sea Base or check our Web site for a list of medical constraints.

## Scuba Adventure

If you are a certified diver, this is your program. You will have the opportunity to dive beautiful coral reefs in the Florida Keys. From our fleet of powerboats and our custom-designed 45-foot dive boats, Scuba Adventure participants have discovered and named many of our dive locations. These are known only by our captains and dive masters.

During this adventure (weather permitting) you will be making as many as nine dives, including a night dive. All of these dives are in the Florida Keys National Marine Sanctuary. Accommodations are in air-conditioned dormitories overlooking the Florida Bay with great meals in the Sea Base galley. The diving equipment supplied for this adventure is new and state-of-the-art.

If you are a gung-ho diver, this is the program for you. You must be a certified diver to participate in this program. Call Sea Base or visit our Web site for a list of medical constraints. All participants must be 14 years old by date of attendance.

## Live-Aboard Scuba Adventure

The Florida Sea Base has combined the sailing and scuba diving programs for one incredible adventure. On this adventure you will be spending your days not only scuba diving, but sailing around the Florida Keys. With a crew size of 10 to 12 people, your home that will transport you from reef to reef is a 57-foot schooner. During this adventure (weather permitting) you will dive 15 times, including three night dives. When you are not diving, there are plenty of opportunities for sailing and fishing while cruising through the Florida Keys. You must be a certified diver to participate in this program. Call Sea Base or visit our Web site for a list of medical constraints. All participants must be 14 years old by date of attendance.



## 2010 SEA BASE ARRIVAL DATES

ADVENTURE	FEE	CREW SIZE	SEASONS	SUMMER ARRIVAL DATES
Bahama Adventure 14 by September 1, 2010	\$5,650 per crew	6 Minimum 8 Maximum	Spring/Summer	Mondays/Wednesdays beginning May 17 last arrival date August 6
Bahama Adventure 14 by September 1, 2010	\$8,450 per crew	10 Minimum 12 Maximum	Spring/Summer	Fridays/Saturdays beginning May 14 last arrival date of August 1
Bahama Tall Ship Adventure 14 by September 1, 2010	\$14,000 per crew	18 Minimum 20 Maximum	Spring/Summer	Saturdays beginning May 22 last arrival date of August 2

Crew size includes the two adult leaders per crew attending.

## Bahamas Adventure

The mere name invokes visions of white sandy beaches and crystal clear water. This is an excellent description of the area you will be cruising on the Bahamas Adventure. The Florida Sea Base maintains several large sailing vessels for crews up to 12 and several vessels for crews up to eight to explore the vast underwater wilderness of the Abaco Islands in the Bahamas.

From the moment your plane touches down, you will be aware that you are in a foreign country in this small group of "The Family Islands." A taxi will meet you in Marsh Harbour and immediately take you to your vessel for swim checks and loading of gear and equipment. Then you are off for seven days of unforgettable adventure in the Sea of Abaco.

During the voyage, you will visit small Bahamian villages such as Man O' War, where the ancient boat-building art is still practiced, and you will have an opportunity to see local artisans building wooden vessels from scratch. You will visit the small, picturesque village of Hope Town and its harbor and lighthouses, and you will snorkel the oceanside reefs.

As you stop at small villages, food supplies are supplemented with such items as fresh Bahamian bread, baked goods, and conch fritters.

There is ample opportunity for snorkeling the reefs in and around the islands as well as fishing while you are underway. This is truly the adventure of a lifetime, but don't expect luxury. This is a working voyage—handling lines, preparing food, and fully participating in the operation of your vessel. If your plans call for visiting a foreign country and snorkeling in absolutely translucent water, this is the adventure for you. This is a seven-day event.

Crew members are responsible for their own air transportation in and out of Marsh Harbour Airport in Abaco in the Bahamas. Due to Homeland Security laws, all participants must have a valid passport to enter and leave the Bahamas. All participants must be 14 years old by September 1, 2010.

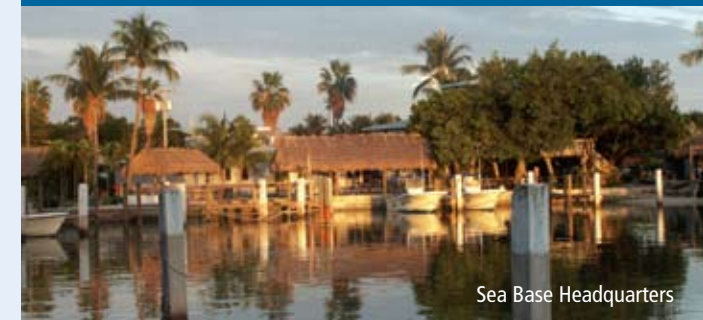


## Bahamas Tall Ship Adventure

Experience all the Bahamas Adventure has to offer aboard a Tall Ship. This adventure is for groups of 18 to 20 people who want to explore the Abaco Sea in a vessel equipped to teach sailing, snorkeling, fishing, and navigation. This is an active ship and requires everyone to work as a team as you learn and experience the workings of sailing and sea traveling. Due to Homeland Security laws, all participants must have a valid passport to enter and leave the Bahamas. This is a seven-day event. All participants must be 14 years old by September 1, 2010.



# PLANNING DETAILS YOU SHOULD KNOW



Sea Base Headquarters



## Leadership

All crews **must have** two-deep adult leadership. Two registered adult leaders, one of whom **must be 21 years or older**, are **required** for all trips or outings.

A crew leader must be elected by members of the crew, to **maintain the Scouting method**: Youth leader development.

The Sea Base will provide each crew with a **trained program staff member** throughout the adventure.

**Coed Venturing crews must have at least one male and one female leader, and both must be over 21 years old.**

**Youth are considered adults at the age of 18 in a troop. Youth are considered adults at the age of 21 in a Venturing crew.**

## How to Register

Reservation requests for a 2010 Sea Base adventure must be made online at [www.bsaseabase.org](http://www.bsaseabase.org) between January 15 and February 15, 2009. An adult leader must open an account for their unit and indicate preferences for adventures and dates. Only one account may be opened for a unit. Up to nine adventures (in order of preference) and dates may be requested for a reservation. If you request multiple adventure preferences, only one may result in a reservation. Multiple crews may be requested for an adventure. Only one adventure and date per unit is allowed, but you may have multiple crews for that adventure and date if you request multiple crews.

Units with existing Sea Base online accounts need only to log in to the account and make reservation preferences. Units **without** a Sea Base online account will need to create an account to make your reservation preferences. Visit our Web site at [www.bsaseabase.org](http://www.bsaseabase.org) to learn how to register.

Between January 15 and February 15, units may visit their account and make changes to their submissions as often as desired. No preference is given to units that register during this time.

**No participant may weigh in excess of 300 pounds.** Please refer to height/weight chart on **Sea Base Class III medical form** for recommended weight limits. Participants not meeting this requirement will be sent home at their own expense.  
All crew members must know and use the Scout Oath and Law as their guide to appropriate behavior at the Sea Base.

## Location

The Florida Sea Base has three check-in locations; check your program for arrival locations.

**Florida Sea Base Headquarters:** Islamorada, Lower Matecumbe Key, mile marker 73.8

**Brinton Environmental Center:** Summerland Key, mile marker 23.8

**Bahamas Sea Base:** Marsh Harbour, Great Abaco Island, Bahamas

The Florida National High Adventure Sea Base operates 12 different adventures out of three different locations: two in the Florida Keys, and one in Marsh Harbour, Bahamas. The adventures Coral Reef Sailing, Sea Exploring Adventure, Scuba Adventure, Scuba Certification, and Live-Aboard Scuba Adventure operate in the Florida Keys at mile marker 73.8 at Sea Base on Lower Matecumbe Key. Out Island Adventures, Keys Adventures, and Florida Fishing Adventures operate in the Florida Keys on Summerland Key at mile marker 23.8 at the Brinton Environmental Center. Bahamas Adventure and Bahamas Tall Ship Adventures operate out of the Bahamas Sea Base in Marsh Harbour, Abaco, Bahamas.

## Eligibility

Participants must be registered as a Boy Scout, Varsity Scout, Venturer, or adult leader.

Participants must be 14 years old by September 1 of the year of participation for all programs except scuba. Scuba program participants must be 14 years old by the date of attendance. **AGE REQUIREMENTS FOR SEA BASE CANNOT BE RELAXED. PLEASE DO NOT REQUEST OR EXPECT EXCEPTIONS!**

All youth participants are required to present proof of age before participating in our programs. Appropriate ID includes one of the following:

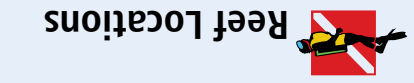
1. School photo ID and copy of birth certificate
2. Passport
3. Valid government-issued ID

**Individuals who do not meet the minimum age requirements will be sent home—no exceptions.** Help prevent a tragedy by adhering to the age policy and by bringing proper proof of age.

Participants must have the ability to **swim 100 yards** (official BSA swimmer test), **and stay afloat for one minute.**

Participants must be in good health evidenced by a **Sea Base Health and Medical Record** (no other medical form is acceptable) filled out and signed by their doctor within the past 12 months. A special scuba medical and waiver form is required for the scuba certification program. Inquire early about medical requirements for participation.

Participants in the Scuba Adventure and Live-Aboard Scuba Adventure program must be certified divers by a certification agency nationally recognized by the BSA.



Atlantic Ocean

Since its inception, Scouting has been all about exploring and appreciating the wilderness. The Florida National High Adventure Sea Base offers a year-round opportunity to explore a completely different type of wilderness—the underwater wilderness. The Florida Sea Base provides many vehicles to gain access to this underwater wilderness—large sailing vessels, power boats, kayaks, and scuba equipment.

Imagine thousands of square miles of underwater coral formations, peaks, valleys, and literally hundreds of different types of colorful fish. Your mask will become a kaleidoscope of colors as you glide effortlessly among pillars of coral and multi-hued fish. The warm, clear waters of the Florida Keys or the Bahamas give you the sensation of weightlessness in this underwater wilderness.



Brinton Environmental Center

## Leaders

Celebrate the 100th anniversary of the Boy Scouts of America with an adventure of a lifetime. Bring your unit to Sea Base, where we are also celebrating our 30th anniversary! Look inside—We have new programs, new equipment, and a renewed commitment to serve. **Start planning now. Your Scouts will never forget their Sea Base adventure!**

## Reservation Procedures

**Spring Season: February 13 to April 25**

**Summer Season: May 22 to September 2**

**Fall Season: October 2 to November 21**

**Winter Season: December 17 to January 3**

Reservations requests for 2010 Sea Base Adventures must be made online at [www.bsaseabase.org](http://www.bsaseabase.org) starting January 15, 2009, at 8 A.M. (Eastern Standard Time) and continuing until midnight of February 15, 2009. After February 15, the lottery is held and crews are contacted when they have been accepted for a Sea Base adventure. All reservations not filled by requests will be available on our Web site for open registration **after the lottery is held.**

The Florida National High Adventure Sea Base does not discriminate on the basis of race, creed, or national origin. The programs are open to all within our guidelines as to age and group size regardless of race, creed, or national origin.

[www.bsaseabase.org](http://www.bsaseabase.org)

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Islamorada, FL 33036

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2010 FLORIDA  
NATIONAL HIGH  
ADVENTURE SEA BASE



Online registration closes at midnight (Eastern Standard Time) February 15, 2009. No preference is given to units registering during the open registration period of January 15 to February 15, 2009. A lottery drawing will happen after February 15 for 2010 openings. Units receiving a tentative reservation will be notified by U.S. Mail by February 20, 2009. Units not receiving a reservation will be notified via e-mail. Open reservations will be available online.

**A deposit of \$100 per person must accompany the reservation application** (transferable within a crew, but NOT refundable). The application will be mailed with the tentative reservation letter. Scout executive's signature **MUST** be on the application. Have youths and adults make checks to YOUR troop or crew leader, who will then send a single check to Sea Base for each payment.

For crews attending in the spring season, half of the balance of fees is **due September 1**. For crews attending in the summer, fall, or holiday seasons, half of the balance of fees is **due October 1**. A Leader Planning Kit will be forwarded to crews upon receipt of this payment (including medicals, insurance booklets, etc.).

**Final payment of all fees is due 90 days prior to arrival.**

## Cancellation Policy

Please notify the Sea Base **IMMEDIATELY** if your crew intends to cancel. Early notification will result in the loss of a minimum amount of fees as possible as outlined below, and will allow other Scouts the opportunity to attend Sea Base.

The initial \$100 per person **nonrefundable** deposit fee is transferable within your crew. (The names may change as long as the count remains the same.) These funds may not be applied to any other crew. Your crew may transfer to **another arrival date** within the **same calendar** year if this arrangement has been made **prior to** your **half payment** deadline.

Crews canceling after half payment will forfeit all funds paid. If you have reservations for more than one crew, and must cancel one of your crews, you will lose the \$100 per person nonrefundable fee for members of that crew cancelled (as well as any other monies paid).

Individuals canceling within a crew will lose the initial \$100 deposit (as well as any other monies paid).

Individuals canceling after the half payment has been made will forfeit all fees paid.

The Sea Base recommends that units purchase travel insurance.

## Scholarships

The Florida Sea Base offers partial scholarships to individuals who wish to attend the Sea Base but cannot do so due to financial constraints. Scholarships are awarded based upon need and Scouting background/involvement. Call the Florida Sea Base or visit our Web site for further information.

## Questions

If you have any questions regarding Sea Base, contact the main office at 305-664-4173 or visit our Web site at [www.bsaseabase.org](http://www.bsaseabase.org).

## Non-Summer Weeklong Adventures in the Fabulous Florida Keys

Your annual high-adventure trek need not be confined to the typical summer season. The Florida Sea Base is open on a year-round basis, offering all of our programs when there is a break from school. Why not consider an adventure in the fall, in late December, or maybe spring break? The weather is great, and most programs are offered throughout the year.

## New for 2010

We are pleased to announce two new adventures for the spring and summer seasons in 2010. Scouts and leaders have been asking for more educational opportunities at Sea Base, so here they are. Please check our Web site for dates and prices and to sign up for the maiden voyage of these exciting adventures.

### Eco-Adventure

If you are looking for an up-close, hands-on educational adventure, then the Eco Adventure is for you. Your crew's home and base of operation for the week will be two 40- to 45-foot sailboats. From there you will launch into your undersea world of exploration by means of snorkel, mask, and fins; kayak; or fishing pole and glass-bottom viewer. Here you will explore the wildlife and ecosystems of the four major marine habitats of the Florida Keys, study plants and wildlife, and understand their delicate balance. Scouts will return to civilization with a greater appreciation of the undersea world and their roles as stewards of this amazing environment. Crew size 10 to 12 members.

### Small-Boat Sailing Adventure

At last, you can become the captain of your vessel—and maybe develop a lifelong hobby. During six days of practical training, you will learn sailing theory, terminology, and technique. Coast Guard-certified captains will teach you some of the skills they have spent years learning. Your reward will be discovering the allure of billowed sails propelling you across the Gulf waters as you sail your boat solo or as a part of a racing team in the finale regatta. And, of course, you will really earn the Small-Boat Sailing merit badge. Stay in air-conditioned comfort and enjoy the beauty and amenities at Sea Base in Islamorada. Crew size six to eight members.

[www.bsaseabase.org](http://www.bsaseabase.org)